

Emanuel Del Monte

Digital Product Designer

Skills

- UX / UI Design
- Product design
- Front Development
- React, Next
- Ruby on rails
- Webflow, Wordpres, AEM
- Motion Graphics
- Illustration
- Graphic Design

Education

- 2018
Digital Graphic Design
UVG Coatzacoalcos
- 2015
Programming technician
DGTI

Certifications

- Digital Product Design

Languages

English - Conversational

Spanish - Native

About Me

I am a Digital Graphic Designer with a focus on UX/UI for web and mobile products, with 5+ of experience in this role, I always look for a complete integration of the User Experience in the developed product, working alongside the development team to create software that It not only looks good but also feels good to use.

Experience

- Nov 2022 - Present (2 years 3 months)

Digital Product Design (UX/UI)

Icalia Labs

Cover multiple design responsibilities from concept, support, validation, and product design in different multidisciplinary projects including AI integration

Responsible for overseeing the usability, accessibility and quality in projects. Along with the overall experience of the product and client satisfaction.

Expert in crafting Customer flows, Prototypes, and Figma files to work with development team during design sprints

Implementation of UI into code (html, js, css, react) from basic css style to customized react component library for the use all around the app project, thinking in the reusability and scalability first

Web design from design in Figma to full development in webflow and AEM

Jul 2019- Dec 2021 (2 years 5 months)

- **UX/UI Designer**

Meraki Technologies

UX, UI design and user research for mobile apps (mobility and market), working alongside development team delivering digital assets such as illustrations and animations.

Mar 2018- Jun 2019 (1 year, 3 months)

- **Web designer, marketing designer**

Coatzacoalcos International Port

Work in digital presentations for clients (ppt, magazines, new paper, motion graphics)

Web design for the commercial website of the port, and internal site